



Arts Area
SAF Art Spaces

Autumn 2016: Schools Education Programme

The School and youth centers Education Programme at Sharjah Art Foundation Provides a series of Art Programmes. Workshops are designed to encourage participants to be creative and to enrich their practical skills. Participants will learn new art techniques and imply them inspired by ongoing exhibition at Sharjah art Foundation such as Arnulf Rainer: Towards Overpainting's, Kamal Youssef: Egyptian Surrealism's Time Capsule, Yayoi Kusama: Dot Obsessions, Robert Breer: Time Flies, Enrico David: Fault Work, The Khartoum School: The Making of the Modern Art Movement in Sudan, Kamala Ibrahim Ishaq : Women in Crystal Cubes A Retrospective (1965-Present) and Amir Nour : Brevity is the Soul of Wit. The Autumn programme runs from September 25 through November 30, 2016.

Location: Arts Area and SAF Art Spaces.

For further information and to register please email shefa@sharjahart.org or call 06 568 5050.

All events are free and open to the public.

WORKSHOPS

Playful Paintings (7-15)

This workshop will happen in two sessions. The first session participants will experiment different techniques of coloring and painting on fabric. The second session, participants will apply the colors experiment using multimedia to design and cover the surrounded objects.

Fantasy Masks (7-15)

Using Air Clay, Participants will learn how to combine the art of clay and the art of surrealism through painting on face masks. This workshop will allow the participants to create their own surrealist artwork and to make them exposed to important and effective cultural art movements such as surrealism.

Geometric Shapes by Sewing (7-15)

In this workshop, Participants will understand the structure of geometric shapes through sewing. Each participant will implement their artwork on personal envelopes that they will also learn how to do.

The Art of Mix Media (7- 15)

Inspired by the artist Arnulf Rainer, Participants will create an abstract painting and they will merge it with a collage using their own imagination. In this workshop participants will be combining two kinds of arts as they will learn the art of Mix Media.

Surrealism Journey (7- 15)

This course is divided into three sessions. The first session will start with an introduction of surrealism. The second session will be an application of the concept of surrealism through their imaginary drawing that they could work on together. The third session will be a continuing series of the second workshop where art works will be used for storytelling.

Build Your Own City (7-15)

In this workshop, participants will learn the technique of joining Cardboard Tubes and will be creating Sky Scrapers using their imagination followed by designing their finished Art Work with paint.

Colorful Dots (7-15)

In this workshop participants will learn the ways of using tools and colors by using the dots techniques. They will be producing a landscape painting by applying what they learned (pointillism).

Sense the Shapes (7-15)

This workshop is divided into two sessions. In the first Session, participants will learn the pinhole Art followed by activities that will encourage them to discover each other's art work through the sense of touch

Mobile Sculpture (7- 15)

Mobile sculpture is a workshop where the participants will learn how to engage art with simple technology and mobility. Participants will be divided into groups, each group will be creating a sculptures of their own imagination. These sculptures will be connected to motors and power charges to include movements in the artwork.

Fractal Installation (7-15)

In this workshop, participants will apply the idea of fractal art. Through repeated base structure, they will build an installation out of plastic bottles.

Wire Sculpture (7-15)

This workshop will be divided into two sessions. In the first session, participants will watch a movie called "Ponyo" and based on it, they will build sculptures using wires in the second session. They will develop their skills in using unfamiliar materials in creating pieces of art.

Flip Book (7 – 15)

In this workshop, participants will get introduced to the first era of animation and how it developed with time. Each participant will create their own animated scene by using the first technique of animation.

Stories from Streets (7-15)

In this workshop, participants will be taken to the Souq to emerge with the surrounding. They will choose persons or objects that grabs their attention to build a story out of the characters they will choose to illustrate. This workshop will encourage the participants to use their imagination away from a typical environment of a workshop.

Kalila and Dimna Story Telling (7-15)

In these two session's workshop, Participants will listen to a selection of stories from Kalila and Dimna, followed by the second session where they will draw the characters of the story on clay pots.

Art on the Beach (7-15)

This workshop will take place in Sharjah beach, and participants will collect their own shells where they will have the freedom to create their own shells art work.

Colors and Patterns (7-15)

In this Workshop, Participants will learn the basic colors and patterns of the African Art. After they get exposed to the meaning of the Colors and patterns, they will create their own patterned painting.

Drawing Sounds (7 – 15)

Participants will be visiting the Birds and Animals Market in Sharjah, and by being exposed to the natural voices of the animals. They will transform the sounds they hear into drawings on the note sheets. The total notes will create a symphony that the Participants will come up with using instruments and their bodies.

Stick Structures (7 – 15)

For this workshop each participants will built it is own building by using sticks and clay, this will allow participants to express their creativity in creating an object by using their imagination.

Exchanging Full Portraits (7-15)

In this Workshops, Participants will be put in groups to represent themselves in rotating boxes through drawing and painting. The Goal of this Workshop is to allow the participants to create their own entertainment games.